

NKS PRESET LIBRARY : STYLUS RMX

For Komplete Kontrol / Maschine



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Intro

Welcome to the Spectrasonics Stylus RMX NKS Library for the Native Instruments Komplete Kontrol / Maschine software and hardware.

This NKS library contains NKS compatible files for the Stylus RMX Expanded instrument covering all factory and expansion content. Each file has a detailed controller map, tagging / bank information and sound preview files. Database and library artwork is also included.

Compatibility / Requirements

- Komplete Kontrol 2.8+ / Maschine 2.16+
- Supports Maschine MK2/MK3/Studio/Plus
- Supports All Komplete Kontrol Keyboards
- **Supports VST3**
- Supports PC / Mac
- [Spectrasonics StylusRMX Required](#)

This is NKS compatibility files only. This will not work without the actual VST/Library being installed

Download

A free version is available that contains a handful of presets for you to test with.

The full version is available for purchase with an immediate download.



Installation



First ensure you have the VST plug-in installed and available to the software.

In Complete Kontrol It should already appear in your File > Plug-ins menu.

In Maschine open the plug-in browser and check the VST is listed:



If the plug-in does not appear in these locations you need to check the VST is available at the location set within Preferences. Perform a rescan if any changes are made.



Once the plug-in is confirmed installed and working with the software, copy the preset and artwork (if included) to the following locations:

Database Files: Contains the browser images and database details for the Komplete browser. Place the "image" and "dist_database" folders in the following location (or copy the sub folders inside these folders if they exist):

Windows: C:\Users\Public\Public Documents\NI Resources

MAC: /Users/Shared/NI Resources

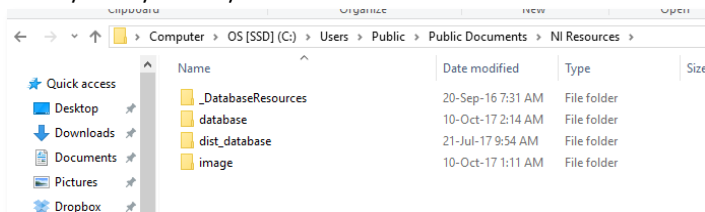
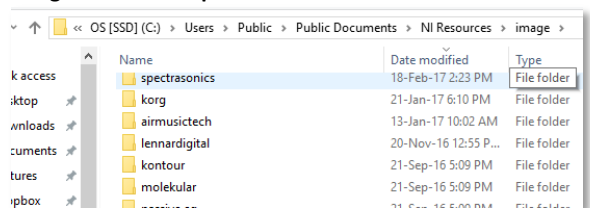
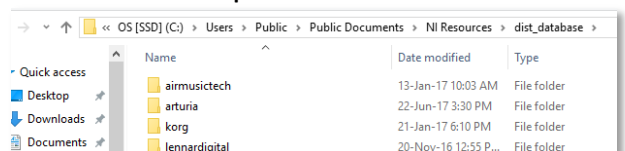


Image Folder Example:



Database Folder Example:



All User library database and image files will be held in these folders with a unique folder for each vendor/plug-in.

NOTE: Be sure to copy the sub folders into the above locations. You want to add the folders with the existing folders. Mac users should be cautious NOT to “Replace” the entire image or database folder with the included ones. You must copy these folders INTO the image and database folders (Merge)

Preset Files: Contains the preset files that need to be added to your user library. Copy this folder to your user library location. By default the user library is located at:

WIN: C:\Users\[USER]\Documents\Native Instruments\User Content

MAC: Users/[USER]/Documents/Native Instruments/User Content

You can confirm this location within the Komplete\Maschine software Preferences > Library > User Library



NOTE: If you already have a previous version of this NKS library you should delete it and replace with the latest version.



After the files have been copied, launch the Komplete Kontrol in STANDALONE mode to do a library update. If the software is not set to auto-scan on start-up, open Preferences > Library then select Rescan



If everything has worked correctly you should now see the plug-in listed in the browser with an assigned category, artwork for the plug-in and the installed presets will be listed in the browser. A new installed library will create a new Bank entry.

Be sure you are looking in the User Library  as User created NKS files do not appear in the factory library.

Problems?

If artwork is not displayed or the categories are not created there may be differences in how your VST plug-in is labelled compared to the database files. For all issues please visit the [Forum Thread](#)

Installation Video PC:

<https://www.youtube.com/watch?v=d1XnEDdMu0s>

Installation Video Mac:

https://www.youtube.com/watch?v=amzq_T5kc90

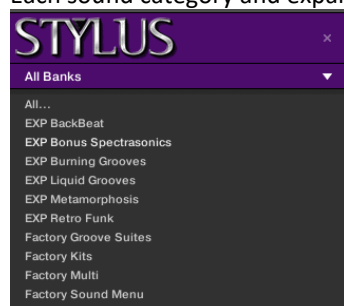
The Preset Browser



Presets are accessed by selecting the **User library** icon at the top of the browser .

Selecting a preset from the list will open the plug-in and automatically load the preset. You can then use the mapped controls to start tweaking the sounds.

Each sound category and expansion can be filtered using the Bank feature:



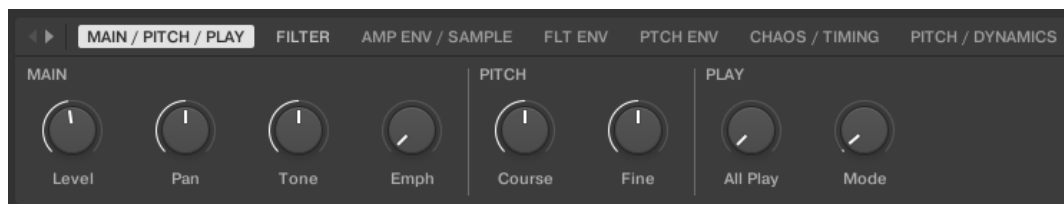
Preset Duplicate Note: You may see a number of duplicated presets in the factory content. This is not an error, this is due to the same suites of sounds being used in multiple categories.

Grooves vs Elements: Banks labelled as “Grooves” will have all the loops mapped across the keyboard range to play the different groove loops in time with your project BPM. Banks labelled as “Elements” have a single loop mapped in “Slice” mode over the keyboard range designed to create your own patterns. This offers flexibility in how you choose to design your rhythms.

Not every suite has been created as an Elemental preset since many suite grooves are simply variations of the same groove with different elements. The main flexible suites (such as cymbals, claps, congas etc) have been created as Elemental presets so you can easily preview the preset and use individual sounds in your project.

If you feel there should be any additional elemental presets please let us know.

Controller Mappings



Most useful controls have been mapped for quick access and controls will differ for single layer sounds and kits.

MODE CONTROL : The Mode control for single layer suites will switch between looped groove playback and sliced playback from the keyboard but due to the limitations of StylusRMX the control is very touchy. A value of 00 will set to Slice mode while 0.020 will set to Groove mode. Twisting the control too far will not enable Groove mode so be very delicate when trying to switch between groove and slice modes as only a small movement is needed with 98% of the control unused.

Controller Template Reference

Controller Page: [1]=====

Control 1	(ID: 0)	:	Level	[MAIN]
Control 2	(ID: 96)	:	Pan	
Control 3	(ID: 97)	:	Tone	
Control 4	(ID: 98)	:	Emph	
Control 5	(ID: 99)	:	Course	[PITCH]
Control 6	(ID: 100)	:	Fine	
Control 7	(ID: 1)	:	All Play	[PLAY]
Control 8	(ID: 101)	:	Mode	

Controller Page: [2]=====

Control 1	(ID: 102)	:	Cutoff	[FILTER]
Control 2	(ID: 103)	:	Reso	
Control 3	(ID: 104)	:	Width	
Control 4	(ID: 105)	:	Drive	
Control 5	(ID: 106)	:	Gain	
Control 6	(ID: 107)	:	Mode	
Control 7	(ID: 108)	:	24 db	
Control 8	_____	:	_____	

Controller Page: [3]=====

Control 1	(ID: 109)	:	Attack	[AMP ENV]
Control 2	(ID: 110)	:	Hold	
Control 3	(ID: 111)	:	Decay	
Control 4	(ID: 112)	:	Release	
Control 5	(ID: 113)	:	Velo	
Control 6	(ID: 114)	:	Depth	
Control 7	(ID: 115)	:	Start	[SAMPLE]
Control 8	(ID: 116)	:	Reverse	

Controller Page: [4]=====

Control 1	(ID: 117)	:	Attack	[FLT ENV]
Control 2	(ID: 118)	:	Hold	
Control 3	(ID: 119)	:	Decay	
Control 4	(ID: 120)	:	Release	
Control 5	(ID: 121)	:	Velo	
Control 6	(ID: 122)	:	Depth	
Control 7	_____	:	_____	

Control 8 _____

Controller Page: [5]=====

Control 1 (ID: 123) : Attack [PTCH ENV]

Control 2 (ID: 124) : Hold

Control 3 (ID: 125) : Decay

Control 4 (ID: 126) : Release

Control 5 (ID: 127) : Velo

Control 6 (ID: 128) : Depth

Control 7 _____

Control 8 _____

Controller Page: [6]=====

Control 1 (ID: 74) : On/Off [CHAOS]

Control 2 (ID: 75) : Pattern

Control 3 (ID: 76) : Repeat

Control 4 (ID: 77) : Reverse

Control 5 (ID: 78) : Amount [TIMING]

Control 6 (ID: 79) : Rush

Control 7 (ID: 80) : Range

Control 8 _____

Controller Page: [7]=====

Control 1 (ID: 81) : Amount [PITCH]

Control 2 (ID: 82) : Dn/Up

Control 3 (ID: 83) : Range

Control 4 _____

Control 5 (ID: 84) : Amount [DYNAMICS]

Control 6 (ID: 85) : Loud

Control 7 (ID: 86) : Range

Control 8 _____

Controller Page: [8]=====

Control 1 (ID: 87) : Amount [BUZZ]

Control 2 (ID: 88) : Time

Control 3 (ID: 89) : Range

Control 4 (ID: 90) : Speed

Control 5 (ID: 91) : Range

Control 6 (ID: 92) : Strength [TIME]

Control 7 (ID: 93) : Swing

Control 8 (ID: 94) : Simplify

Controller Page: [9]=====

Control 1 (ID: 35) : Aux 1 [FX SEND]

Control 2 (ID: 36) : Aux 2

Control 3 (ID: 37) : Aux 3

Control 4 (ID: 38) : Aux 4

Control 5 (ID: 129) : 1 Active [FX MAIN]

Control 6 (ID: 130) : 2 Active

Control 7 (ID: 131) : 3 Active

Control 8 _____

Controller Page: [10]=====

Control 1 (ID: 132) : 1 Active [FX AUX 1]

Control 2	(ID: 133)	:	2 Active	
Control 3	(ID: 134)	:	3 Active	
Control 4	_____		_____	
Control 5	(ID: 135)	:	1 Active	[FX AUX 2]
Control 6	(ID: 136)	:	2 Active	
Control 7	(ID: 137)	:	3 Active	
Control 8	_____		_____	

Controller Page: [11]=====

Control 1	(ID: 138)	:	1 Active	[FX AUX 3]
Control 2	(ID: 139)	:	2 Active	
Control 3	(ID: 140)	:	3 Active	
Control 4	_____		_____	
Control 5	(ID: 141)	:	1 Active	[FX AUX 4]
Control 6	(ID: 142)	:	2 Active	
Control 7	(ID: 143)	:	3 Active	
Control 8	_____		_____	

Controller Page: [12]=====

Control 1	(ID: 144)	:	1 Active	[FX INS]
Control 2	(ID: 145)	:	2 Active	
Control 3	(ID: 146)	:	3 Active	
Control 4	_____		_____	
Control 5	_____		_____	
Control 6	_____		_____	
Control 7	_____		_____	
Control 8	_____		_____	

Controller Page: [13]=====

Control 1	(ID: 147)	:	Rate	[LFO AMP]
Control 2	(ID: 148)	:	Depth	
Control 3	(ID: 149)	:	Shape	
Control 4	(ID: 150)	:	Sync	
Control 5	(ID: 151)	:	Rate	[LFO FLT]
Control 6	(ID: 152)	:	Depth	
Control 7	(ID: 153)	:	Shape	
Control 8	(ID: 154)	:	Sync	

Controller Page: [14]=====

Control 1	(ID: 155)	:	Rate	[LFO PAN]
Control 2	(ID: 156)	:	Depth	
Control 3	(ID: 158)	:	Shape	
Control 4	(ID: 157)	:	Sync	
Control 5	_____		_____	
Control 6	_____		_____	
Control 7	_____		_____	
Control 8	_____		_____	

FAQ?

Keep up to date with the latest NKS Library releases, updates and improvements

[Subscribe to our Monthly newsletter](#)

Can these presets be added to the Factory Library?

Yes they can. There are a couple of files that need to be created which are specific to your install locations. There are instructions on how to do this [Here](#)

Which Native Instruments Keyboard/Maschine hardware does this work with?

The NKS libraries will work with ANY Complete Keyboard or Maschine Hardware

I'm not hearing any sound previews?

Check your preview volume is up in the Factory library and check you have a .preview folder with sound files in it. Some presets may have missing files so please report any issues with presets stating the preset name and the instrument/library.

I've noticed some issues

If you find any issues with incorrectly saved presets, sound preview issues, incorrect tagging etc please let us know the details and we will try and fix this up as quickly as possible.

I'm having some installation\usability issues

If you are having issues with installing and using the preset library, check out the [Forum Thread](#) to ask other users who may have some solutions. Also, check above for installation videos. Feel free to contact us if you still have issues.

Images are not displaying for the libraries!

This is normally down to the installation of the database/image folders not being correct. In some cases the plugin name could be different. If you cannot resolve your issue feel free to contact us (links below).

Can I get other VSTs or preset library's created as NKS?

I can only create presets for instruments I own or have a copy of. I am always on the lookout for new VST instruments at good prices so may do more down the track. If you are able to offer me a legal copy of a VST or can transfer me the library I can have a look if it is possible to make NKS compatible. If you are a plugin developere it may also be possible to add NKS compatibility for official factory inclusion. Feel free to contact me.

Contact \ Links

Website: freelancesoundlabs.com
Email: admin@freelancesoundlabs.com
Old Forum: [\[Release\] 3rd Party NKS Preset Pack for Complete Kontrol](#)
New Forum: [Freelance Soundlabs 3rd Party NKS Libraries for Complete Kontrol / Maschine](#)
Facebook Page: <https://www.facebook.com/freelancesoundlabs/>
Youtube: <https://www.youtube.com/user/jestermgee>

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No guarentee is offered that the included library will work in all cases. A test version can be downloaded before purchase as refunds are not offered for incompatibility, change of mind or any other reason. Because of the nature of the product refunds are not possible but assistance is available before purchase to best ensure things wll work for you.

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NKS Library: Spectrasonics StylusRMX
Changelog

3.0.0 (19 Nov 2022)

- Updated library to VST3 compatibility

2.6.0 (7 July 2022)

- Unified/Updated tagging over all NKS libraries and set library base version to 2.6.0

2.5.3 (23-Aug-19)

- Added new Bank of presets "Factory Groove Elements"
- Added new Bank of presets "Factory Example Groove Elements"
- Added new Banks of "Elements" to EXP Bonus Spectrasonics
- Fixed some preset sounds that were not playing
- Added more tagging to files

2.5.2 (20-Aug-19)

- Initial Version