NKS PRESET LIBRARY : UVI HX-20 For Komplete Kontrol / Maschine





2 February 2024

Intro

Welcome to the HX-20 NKS Library for the Native Instruments Komplete Kontrol / Maschine software and hardware.

This library contains a detailed NKS library allowing browsing and full control of all presets in the instrument. Most controls (including Arp and effects) are accessible and the library includes sound previews, database and artwork files and will work with both Falcon and Workstation.

Compatibility / Requirements

- Supports Komplete Kontrol 2.8+ / Maschine 2.16+
- Supports Maschine MK2/MK3/Studio/M+
- Supports All Komplete Kontrol Keyboards
- Supports VST2/VST3
- Supports PC / Mac
- Supports Falcon or Workstation
- UVI HX-20 Required

This is NKS compatibility files only. This will not work without the actual VST/Library being installed

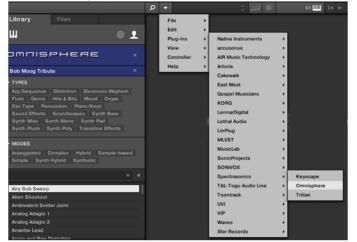
Download

A free version is available that contains a handful of presets for you to test with.

The full version is available for purchase with an immediate download.



Installation



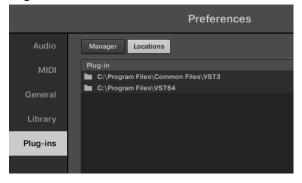
First ensure you have the VST plug-in installed and available to the software. Confirm if you need the VST2 or VST3 version.

In Komplete Kontrol It should already appear in your File > Plug-ins menu.

In Maschine open the plug-in browser and check the VST is listed:

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۲				Eventide	-		
G	+		_	Gospel Musicians	-		
				iZotope, Inc.	- × .		
				KORG	•	LegacyCell	
				LennarDigital	-	M1	
<u> </u>				Lethal Audio	-	MDE-X	
			1	LinPlug	-	MonoPoly	
			_	MeldaProduction	•	MS-20	1.3
	1	Sound 1		MLVST		MS-20FX	
fr-		Sound 2					
Ľ		Sound 3		MusicLab	' '	Polysix	
	4	Sound 4		Newfangled Audio	•	WAVESTATION	
	-			Nomad Factory			

If the plug-in does not appear in the list of plugins, check that you have the correct paths to your VST folders in Preferences > Plugins > Locations. VST3 should be a default location but if you use VST2, make sure the correct path/s are listed theen rescan.



Once the plug-in is confirmed installed and working with the software, copy the preset and artwork (if included) to the following locations:

Database Files: Contains the browser images and database details for the NKS browser. Copy the "image" and "dist_database" folders included in the zip file to the following locations (existing image/dist_database folders may already exist so you want to just merge these files):

Windows: C:\Users\Public\Public Documents\NI Resources

MAC: /Users/Shared/NI Resources

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← → • ↑	→ Co	omputer > OS [SSD] (C:) >	Users > Public > P	ublic Documents > N	II Resources →	
_	^	Name		Date modified	Туре	Siz
A Quick acces		_DatabaseResources		20-Sep-16 7:31 AM	File folder	
Desktop	*	database		10-Oct-17 2:14 AM	File folder	
Download		dist_database		21-Jul-17 9:54 AM	File folder	
🔮 Document	ts 🖈	🔜 image		10-Oct-17 1:11 AM	File folder	
Pictures	*					
😻 Dropbox	*					

Image Folder Example:

	^	Name	Date modified	Туре
access		spectrasonics	18-Feb-17 2:23 PM	File folder
ktop	*	korg	21-Jan-17 6:10 PM	File folder
vnloads	*	airmusictech	13-Jan-17 10:02 AM	File folder
uments		📙 lennardigital	20-Nov-16 12:55 P	File folder
ures	*	kontour	21-Sep-16 5:09 PM	File folder
			21-Sep-16 5:09 PM	File folder
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Database Folder Example:

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^	Name	Date modified	Туре
Juick access	_		
Desktop 🖈	airmusictech	13-Jan-17 10:03 AM	File folder
· · · · ·	🔄 arturia	22-Jun-17 3:30 PM	File folder
Downloads 🖈	korg	21-Jan-17 6:10 PM	File folder
Documents 🖈	lennardigital	20-Nov-16 12:55 P	File folder

All User library database and image files will be held in these folders with a unique folder for each vendor/plug-in. Do not change the names or ordering of these folders, simply copy and merge with the existing folders in the above location

MACOS : IMPORTANT!!!

Be sure to <u>copy</u> the sub folders into the above locations. You want to add the folders with the existing folders, not replace existing folder. <u>Mac users</u> should be cautious NOT to "Replace" the entire image or database folder with the included ones. You want to MERGE these files. Choose to replace existing files only if they exist to update them, DO NOT replace the main folders or you will lose all your library artwork for all products!!! *Preset Files:* Contains the preset files that need to be added to your user library. Copy this folder to your user library location. By default the user library is located at:

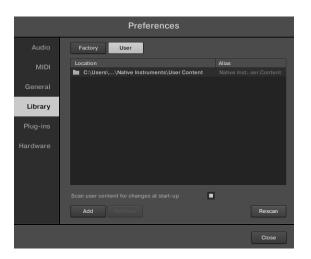
WIN: C:\Users\[USER]\Documents\Native Instruments\User Content

MAC: Users/[USER]/Documents/Native Instruments/User Content

You can confirm this location within the Komplete\Maschine software Preferences > Library > User Library

→ Co	mputer > Documents > Native Instrume	nts > User Content >
^	Name	Date modified
s	Lethal	28-Aug-17 12:59 P
*		10-Oct-17 4:05 PM
s 🖈	Xpand!2	28-Aug-17 12:55 P
ts 🖈	Z3TA+ 2_64	24-Jul-17 10:05 AM
-	materiale Finite Finite alla	10 14 17 7.00 414

NOTE: If you already have a previous version of this NKS library you should delete it and replace with the latest version.



After the files have been copied, launch the Komplete Kontrol in <u>STANDALONE</u> mode to do a library update. If the software is not set to auto-scan on start-up, open Preferences > Library then select Rescan

	E KONTROL	
Library	Files	
All Instru	iments	.
▼ TYPES		1
Arp / Sequence	Bass Bowed	Strings Brass
Combination	Drums Ethnic W	orld Flute
Genre Guitar	Mallet Instrumer	nts Mood
Multitrack Org	gan Percussion	Piano / Keys
Plucked Strings	Reed Instrumer	nts
Sound Effects	Soundscapes	Synth Lead
Synth Misc S	ynth Pad Vocal	

You will find your new instrument in the **USER LIBRARY** which you can switch to using the user library button.

It is possible to integrate custom libraries into the factory library with all your official NKS instruments, however this requires a small "hack" which is detailed on <u>This Page</u>. For Mac users, this can be a more complicated process than Windows users and please note there is NO SUPPORT available from me to assist beyond the posted article.

If everything has worked correctly you should now see the plug-in listed in the browser with an assigned category, artwork for the plug-in and the installed presets will be listed in the browser.

Problems?

If you have issues with installation or usage, you can Contact Me or visit the Forum Thread

Installation Video PC:

https://www.youtube.com/watch?v=d1XnEDdMu0s

Installation Video Mac: https://www.youtube.com/watch?v=amzq_T5kc90

The Preset Browser



Presets are accessed by selecting the **User library** icon at the top of the browser

You can browse using any tags or reconfigure/rename tags using the tag editor in Komplete/Maschine.

Selecting a preset from the list will open the plug-in and automatically load the preset. You can then use the mapped controls to start tweaking the sounds.

Controller Mappings



All of the edit, FX and Arp controls have been mapped to allow full control of the instrument

Controller Reference

Controller Degas [1]	
• • •	Volume [MAIN]
Control 1 (ID: 127) : Control 2 (ID: 126) :	Volume [MAIN] Pan
(<i>'</i>	
Control 3 (ID: 0) :	Cabinet
Control 4 (ID: 1) :	Phase
Control 5 (ID: 2) :	Filter
Control 6 (ID: 3) :	Shifter
Control 7 (ID: 4) :	Space
Control 8	
Controller Page: [2]=====	
Control 1 (ID: 22) :	Attack [OSC AMP]
Control 2 (ID: 23) :	Decay
Control 3 (ID: 24) :	Sustain
Control 4 (ID: 25) :	Release
Control 5 (ID: 26) :	Depth [OSC PITCH]
Control 6 (ID: 27) :	Time
Control 7 (ID: 56) :	OSC 1 [MIX]
Control 8 (ID: 57) :	OSC 2
	0302
Controller Page: [3]=====	
Control 1 (ID: 46) :	Attack [SMP AMP]
Control 2 (ID: 47) :	Decay
Control 3 (ID: 48) :	Sustain
Control 4 (ID: 49) :	Release
Control 5 (ID: 50) :	Depth [SMP PITCH]
Control 6 (ID: 51) :	Time
Control 7 (ID: 59) :	Sample [MIX]
Control 8 (ID: 58) :	Noise
Controller Page: [4]=====	
Control 1 (ID: 60) :	Freq [OSC HPF]
Control 1 (ID: 60) : Control 2 (ID: 61) :	Freq [OSC HPF] Reso
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) :	Freq [OSC HPF]
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4	Freq [OSC HPF] Reso Env Depth
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF]
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4	Freq [OSC HPF] Reso Env Depth
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF]
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso
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Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Controller Page: [5]====== Control 1 (ID: 71) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF]
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Controller Page: [5]====== Control 1 (ID: 71) : Control 2 (ID: 72) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Controller Page: [5]====== Control 1 (ID: 71) : Control 2 (ID: 72) : Control 3 (ID: 73) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF]
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Control 1 (ID: 71) : Control 2 (ID: 72) : Control 3 (ID: 73) : Control 4	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth
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Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP LPF] Reso Env Depth
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP LPF] Reso Env Depth Attack [OSC FLT ENV]
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP LPF] Reso Env Depth Attack [OSC FLT ENV] Decay Env Depth
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Control 1 (ID: 71) : Control 2 (ID: 72) : Control 3 (ID: 73) : Control 5 (ID: 74) : Control 6 (ID: 75) : Control 7 (ID: 76) : Control 8 Control 8 Control 7 (ID: 76) : Control 8 Control 8 Control 8 Control 7 (ID: 76) : Control 1 (ID: 67) : Control 2 (ID: 68) : Control 3 (ID: 69) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP LPF] Reso Env Depth Attack [OSC FLT ENV] Decay Sustain
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 4 Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Control 1 (ID: 71) : Control 2 (ID: 72) : Control 3 (ID: 73) : Control 5 (ID: 74) : Control 6 (ID: 75) : Control 7 (ID: 76) : Control 8 Control 8 Control 7 (ID: 76) : Control 8 Control 8 Control 8 Control 8 Control 9 (ID: 76) : Control 1 (ID: 67) : Control 2 (ID: 68) : Control 3 (ID: 69) : Control 4 (ID: 70) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP LPF] Reso Env Depth Attack [OSC FLT ENV] Decay Sustain Release
Control 1 (ID: 60) : Control 2 (ID: 61) : Control 3 (ID: 62) : Control 5 (ID: 64) : Control 6 (ID: 65) : Control 7 (ID: 66) : Control 8 Control 1 (ID: 71) : Control 2 (ID: 72) : Control 3 (ID: 73) : Control 4 Control 6 (ID: 75) : Control 7 (ID: 76) : Control 8 Control 8 Control 6 (ID: 75) : Control 7 (ID: 76) : Control 8 Control 8 Control 8 Control 9 [6]====== Control 1 (ID: 67) : Control 2 (ID: 68) : Control 3 (ID: 69) : Control 4 (ID: 70) : Control 5 (ID: 77) :	Freq [OSC HPF] Reso Env Depth Freq [OSC LPF] Reso Env Depth Freq [SMP HPF] Reso Env Depth Freq [SMP LPF] Reso Env Depth Attack [OSC FLT ENV] Decay Sustain Release Attack [SMP FLT ENV]
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Controller Page: [7]======		==
Control 1 (ID: 12) :	Shape [OSC 1]	
Control 2 (ID: 13) :	Octave	
Control 3 (ID: 14) :	Color	
Control 4 (ID: 15) :	Pitch	
Control 5 (ID: 16) :	Bend	
Control 6 (ID: 28) :	Detune	
Control 7 (ID: 30) :	FM Ratio	
Control 8 (ID: 32) :	FM Depth	
o		
Controller Page: [8]======		==
Control 1 (ID: 17) :	Shape [OSC 2]	
Control 2 (ID: 18) :	Octave	
Control 3 (ID: 19) :	Color	
Control 4 (ID: 20) :	Pitch	
Control 5 (ID: 21) :	Bend	
Control 6 (ID: 33) :	Detune	
Control 7 (ID: 35) :	FM Ratio	
Control 8 (ID: 37) :	FM Depth	
Controllor Pago: [0]		
Controller Page: [9]======		
Control 1 (ID: 29) :	OSC 1 [SPREAD]	
Control 2 (ID: 34) :	OSC 2	
Control 3 (ID: 31) :	OSC 1 [UNI VOICE]	
Control 4 (ID: 36) :	OSC 2	
Control 5 (ID: 52) :	OSC 1 [BYPASS]	
Control 6 (ID: 53) :	OSC 2	
Control 7 (ID: 54) :	Noise	
Control 8 (ID: 55) :	Sample	
Controllor Dago: [10]		
Controller Page: [10]=====		
Control 1 (ID: 38) :	Start [SAMPLE]	
Control 2 (ID: 39) :	Octave	
Control 3 (ID: 40) :	Color	
Control 4 (ID: 41) :	Pitch	
. ,		
Control 5 (ID: 42) :	On / Off [SMP UNISON]	
Control 5 (ID: 42) : Control 6 (ID: 44) :	On / Off [SMP UNISON] Voices	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) :	On / Off [SMP UNISON] Voices Detune	
Control 5 (ID: 42) : Control 6 (ID: 44) :	On / Off [SMP UNISON] Voices	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) :	On / Off [SMP UNISON] Voices Detune Spread	===
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]======	On / Off [SMP UNISON] Voices Detune Spread	===
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]====== Control 1 (ID: 108) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A]	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]====== Control 1 (ID: 108) : Control 2 (ID: 111) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq	===
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]====== Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync	===
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]====== Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time	===
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]====== Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]====== Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Controller Page: [11]======= Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 7 (ID: 114) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 7 (ID: 114) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 8 (ID: 115) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B]	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Delay Rise Depth Freq [LFO B] Sync	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 119) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 5 (ID: 120) : Control 6 (ID: 121) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7Control 8	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7Control 8 Control 8 Control 8 Control 9 = [13]====== Control 1 (ID: 5) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7Control 7Control 8	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7Control 8 Control 8 Control 8 Control 9 = [13]====== Control 1 (ID: 5) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth On / Off [DELAY]	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7 Control 7 Control 8 Control 9 = [13]====== Control 1 (ID: 5) : Control 2 (ID: 86) : Control 3 (ID: 85) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth On / Off [DELAY] Freq	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 3 (ID: 116) : Control 3 (ID: 116) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7 Control 7 Control 8 Control 9 = [13]====== Control 1 (ID: 5) : Control 2 (ID: 86) : Control 3 (ID: 85) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth On / Off [DELAY] Freq Sync	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7 Control 7 [ID: 120] : Control 8 Control 8 Control 8 Control 8 Control 8 Control 8 Control 1 (ID: 5) : Control 1 (ID: 5) : Control 3 (ID: 85) : Control 4 (ID: 81) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth On / Off [DELAY] Freq Sync Sync Sync Sync Sync Time	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7 Control 7 Control 8 Control 8 Control 1 (ID: 5) : Control 2 (ID: 86) : Control 3 (ID: 85) : Control 4 (ID: 81) : Control 5 (ID: 82) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth On / Off [DELAY] Freq Sync Sync Time Freq Sync	
Control 5 (ID: 42) : Control 6 (ID: 44) : Control 7 (ID: 43) : Control 8 (ID: 45) : Control 8 (ID: 45) : Control 1 (ID: 108) : Control 2 (ID: 111) : Control 3 (ID: 110) : Control 4 (ID: 109) : Control 5 (ID: 112) : Control 6 (ID: 113) : Control 6 (ID: 113) : Control 7 (ID: 114) : Control 8 (ID: 115) : Control 8 (ID: 115) : Control 1 (ID: 118) : Control 2 (ID: 117) : Control 3 (ID: 116) : Control 4 (ID: 119) : Control 5 (ID: 120) : Control 6 (ID: 121) : Control 6 (ID: 121) : Control 7 Control 8 Control 8 Control 9 Control 1 (ID: 5) : Control 1 (ID: 86) : Control 3 (ID: 85) : Control 4 (ID: 81) : Control 5 (ID: 82) : Control 6 (ID: 83) :	On / Off [SMP UNISON] Voices Detune Spread Shape [LFO A] Freq Sync Sync Time Phase Delay Rise Depth Freq [LFO B] Sync Sync Time Human Smooth Depth On / Off [DELAY] Freq Sync Sync Time Freq Freq Sync Con / Off [DELAY] Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Freq Sync Sync Time Sync Sync Sync Time Sync Sync Sync Time Sync Sync Sync Sync Sync Sync Sync Sync	

Controllor Dago, [1/	11		
• •	+]====: :		
		On / Off	[REVERD]
Control 2 (ID: 87)	:	Size	
Control 3 (ID: 88)	:	Decay	
Control 4 (ID: 89)	:	Width	
Control 5 (ID: 90)	:	Mix	
Control 6	-		
Control 7	-		
Control 8	-		
Controller Page: [15	5]====	============	
Control 1 (ID: 7)		On / Off	[DRIVE]
Control 2 (ID: 91)	:	Gain In	
Control 3 (ID: 92)		Gain Out	
Control 4 (ID: 95)		Туре	
Control 5 (ID: 93)	:	Shape	
Control 6 (ID: 94)		Amount	
Control 7			
Control 8	-		
	-		
Controller Page: [16	s]		
			[CHORUS]
Control 2 (ID: 06)	:		[CHOKUS]
Control 2 (ID: 96) Control 3 (ID: 97)	•	Speed	
Control 3 (ID: 97)	•	Depth	
Control 4 (ID: 98)	:	Edge	
Control 5 (ID: 99)	:	Mix	
Control 6	-		
Control 7			
Control 8			
Controller Page: [17	7]====		
	7]====: :		[FLANGER]
• •	:		
Control 1 (ID: 9)	:	On / Off	
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101)	::	On / Off Speed	
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103)	:	On / Off Speed Time	
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103)	:	On / Off Speed Time Feedback Mix	[FLANGER]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11)	:	On / Off Speed Time Feedback	[FLANGER]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107)	: : : : :	On / Off Speed Time Feedback Mix On / Off	[FLANGER]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11)	: : : : :	On / Off Speed Time Feedback Mix On / Off	[FLANGER]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8	: :: :: : :	On / Off Speed Time Feedback Mix On / Off	[FLANGER]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18]	: : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10)	: : : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off	[FLANGER]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104)	: : : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105)	: : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106)	: : : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5	: : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6	: : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 10) Control 2 (ID: 104) Control 2 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7	: : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6	: : : : 3]=====	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid	[FLANGER] [MAXIMIZE]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8	3]===== : : : : :	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 8	3]===== : : : : : : : : : : : : : : : : :	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 107) Control 2 (ID: 104) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 8 Control 7 [122]	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 107) Control 2 (ID: 104) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 8 Control 8 Control 9 [122] Control 1 (ID: 122) Control 2 (ID: 63)	: : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : : :	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 107) Control 2 (ID: 104) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 8 Control 8 Control 9 (ID: 122) Control 2 (ID: 63) Control 3 (ID: 123)	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 1 (ID: 107) Control 2 (ID: 104) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 8 Control 8 Control 9 [122] Control 1 (ID: 122) Control 2 (ID: 63)	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High High Preset Mode	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 8 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 8 Control 9 [19] Control 1 (ID: 122) Control 2 (ID: 63) Control 3 (ID: 123) Control 4 (ID: 124)	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High High Preset Mode Speed	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 8 Control 1 (ID: 107) Control 2 (ID: 104) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 1 (ID: 122) Control 2 (ID: 63) Control 3 (ID: 123) Control 4 (ID: 124) Control 5 (ID: 125)	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High High Preset Mode Speed Steps	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Controller Page: [18 Control 1 (ID: 10) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 9 (ID: 106) Control 7 Control 8 Control 1 (ID: 122) Control 2 (ID: 63) Control 3 (ID: 123) Control 5 (ID: 125) Control 6	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High High Preset Mode Speed Steps	[FLANGER] [MAXIMIZE] [EQ]
Control 1 (ID: 9) Control 2 (ID: 100) Control 3 (ID: 101) Control 4 (ID: 102) Control 5 (ID: 103) Control 6 (ID: 11) Control 7 (ID: 107) Control 8 Control 8 Control 1 (ID: 107) Control 2 (ID: 104) Control 2 (ID: 104) Control 3 (ID: 105) Control 4 (ID: 106) Control 5 Control 6 Control 7 Control 8 Control 8 Control 1 (ID: 122) Control 2 (ID: 63) Control 3 (ID: 123) Control 4 (ID: 124) Control 5 (ID: 125)	· · · · · · · · · · · · · ·	On / Off Speed Time Feedback Mix On / Off Thresh On / Off Low Mid High High Preset Mode Speed Steps	[FLANGER] [MAXIMIZE] [EQ]

FAQ?

Keep up to date with the latest NKS Library releases, updates and improvements Subscribe to our Monthly newsletter Follow our Facebook Page for all instant updates when they are released

Can these presets be added to the Factory Library?

Yes they can. There are a couple of files that need to be created which are specific to your install locations. There are instructions on how to do this <u>Here</u>

Which Native Instruments Keyboard/Maschine hardware does this work with?

The NKS libraries will work with ALL Komplete Keyboard and Maschine Hardware

I'm not hearing any sound previews?

Check your preview volume is up in the Factory library and check you have a .preview folder with sound files in it. Some presets may have missing files so please report any issues with presets stating the preset name and the instrument/library.

I've noticed some issues

If you find any issues with incorrectly saved presets, sound preview issues, incorrect tagging etc please let us know the details and we will try and fix this up as quickly as possible.

I'm having some installation\usability issues!!!!!!!!

If you are having issues with installing and using the preset library, check out the <u>Forum Thread</u> to ask other users who may have some solutions. Also, check above for installation videos. Feel free to contact us if you still have issues.

Images are not displaying for the libraries?

This is normally down to the installation of the database/image folders not being correct. In some cases the plugin name could be different. If you cannot resolve your issue feel free to contact us (links below).

Can I get other VSTs or preset library's created as NKS?

I can only create presets for instruments I own or have a copy of. I am always on the lookout for new VST instruments at good prices so may do more down the track. If you are able to offer me a legal copy of a VST or can transfer me the library I can have a look if it is possible to make NKS compatible. If you are a plugin developere it may also be possible to add NKS compatibility for official factory inclusion. Feel free to contact me.

Contact \ Links

Website:freelancesoundlabs.comEmail:admin@freelancesoundlabs.comForum Page:Freelance Soundlabs 3rd Party NKS Libraries for Komplete Kontrol / MaschineFacebook Page:https://www.facebook.com/freelancesoundlabs/Youtube:https://www.youtube.com/user/jestermgee

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NKS libraries are created with no affiliation to Native Instruments. I am not paid, or even supported by Native Instruments. Downloading and usage of this library is at the users own risk. Payments are non refundable for change of mind, wrong download or not working. Be sure to download the demo version of a product before purchase to test it works or ask questions first if unsure. In the event it is a genuine problem or mistake, we may offer partial/full refund on a case-by-case basis. While we will try and offer as mucch support to get you going, there is no guarentee we can offer support required in all cases. There is no guarentee all libraries will work with all future versions of plugins or OS updates and if a major update of a library is needed there may be a small upgrade cost associated for the updated version if you require it.

Users are not authorised to share or distribute the files with anyone else without the consent of Freelance SoundLabs. We do regular checks and embedded fingerprints in downloads may mean if a library is discovered being distributed without concent, the associated account will be terminated. A lot of work and cost goes into managing this project and without user support it will not be possible to continue. Please do the right thing and support the work to help keep it affordable and ongoing for everyone.

NKS Library: UVI HX-20 Changelog

v3.0.0 (30 Jan 2024) - Initial library version